

Establishing and Reporting Goals in Large-Scale Agile Software Development

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Motivation **Research Questions** Methodology **Current State** Roadmap

Motivation

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Agile methods are designed for small, co-located teams [1].

Their shown benefits make them the **most common methodology** in software development [2]. Applying agile methods on large-scale projects leads to several challenges [3].

It must be ensured that agile teams are collaborating and working towards **common goals** [4].

> [1] Boehm & Turner (2005) [2] VersionOne (2020) [3] Dikert, Paasivaara & Lassenius (2016) [4] Moe et al. (2019)

Motivation

Increasing **popularity** of agile at scale in industry [3] and academia [5].

Reporting is positively associated with program and portfolio success [6, 7].



Reporting in large-scale agile environments seems like a **new** and **relevant** field for research.

No notable research stream for reporting in scaled agile environments [5, 6].

[3] Dikert, Paasivaara & Lassenius (2016)
 [5] Uludağ & Philipp (2021)
 [6] Stettina & Schoemaker (2018)
 [7] Müller, Martinsuo & Blomquist (2008)

Agenda	тип
Motivation	
Research Questions	
Methodology	
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ТШТ

Research Questions

RQ01

RQ03

How are goals in large-scale agile software development established and reported at the case organization?

RQ02 What are challenges and reasons for establishing and reporting goals in large-scale agile software development?

How can these challenges for establishing and reporting goals in large-scale agile software development be addressed?

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Approach

ТШ

Environment

Case Study [9, 10]

Organization: IT department of a large German car manufacturer

Understanding current state of how goals and progress reporting is implemented:

- Stakeholders
- Processes
- Used Reporting methods (metrics, qualitative, etc.)

Action	Design	Research	[8]
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Rigor

Identify routines and challenges

Define objectives of artifact

Ongoing shaping of artifact in organizational context



Artifact

Process to establish goals and report progress

Foundation

Knowledge Base

- Large-scale agile development
- Literature on establishing goals and reporting routines
- Known approaches to report progress

[8] Sein et al. (2011) [9] Yin (2014) [10] Runeson & Höst (2009) Approach – Action Design Research [8]





[8] Sein et al. (2011)

Problem Formulation



Semi-structured interviews [9, 10]

Document analysis [10]

Understand how goals are currently established and reported by practitioners.

Identify challenges and reasons behind the current approach(es).

Problem Formulation



Semi-structured interviews [9, 10]



Problem Formulation



Introduction	Goals	\rightarrow	Reporting I	Reporting II	

- Conducted 9 interviews:
 - 1 Product Owner
 - 5 Scrum Masters & Agile Coaches
 - 1 Line Manager
 - 1 Business Expert
 - 1 Solution Train Engineer



Problem Formulation





Finished transcription of the interviews



Artifact Building & Evaluation

Qualitative Coding and Data Analysis [11, 12]

- Identify practices, challenges, reasons
- Incorporate existing literature

Artifact Building & Evaluation [8]

- Build process model / visualization of these challenges, reasons, practices and their connections
- Continuous input from practitioners via further interviews / survey and workshop



[8] Sein et al. (2011) [11] Miles & Huberman (1994) [12] Cruzes & Dyba (2011)



Formalize the learning in thesis

- Initial situation & challenges
- Attempts to address challenges
- Evaluation results & artifact adjustments

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Current State at the Case Organization





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Roadmap



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